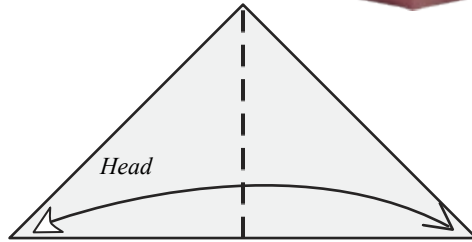
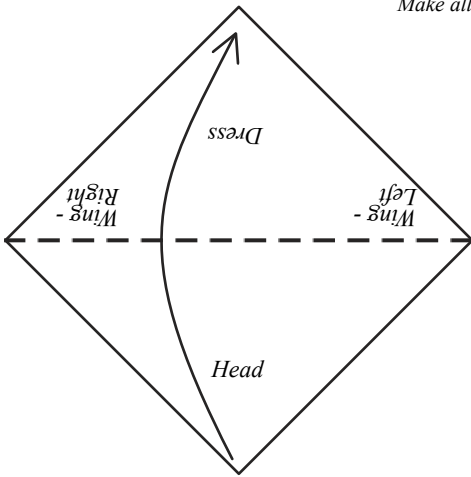


# Angel

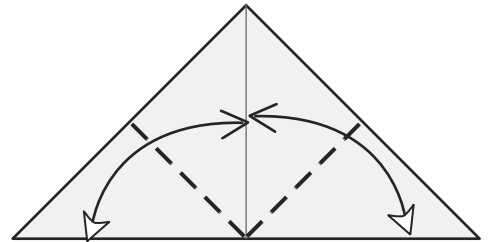
Designed by Tadashi Mori ©2003  
 Diagrammed by Mari Michaelis ©2012

Start White side up.

PRECREASING:  
 Make all creases sharp

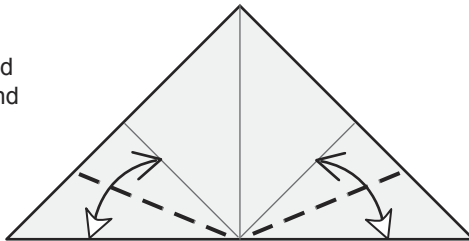


2.

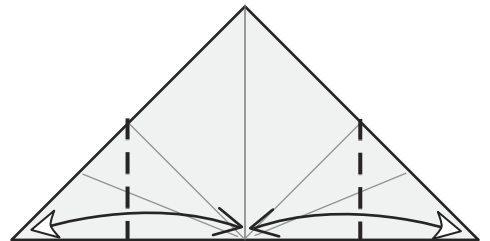


3.

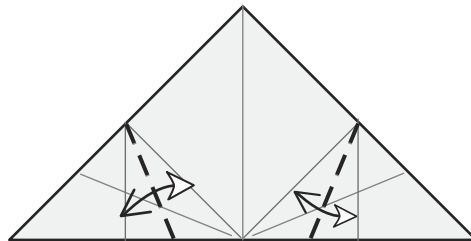
1. Valley fold up. If using gradient or patterned paper, only the color side where the Dress and Wings are will show in the finished model.



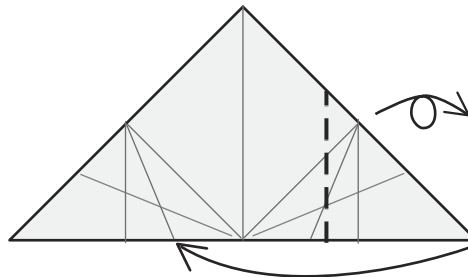
4.



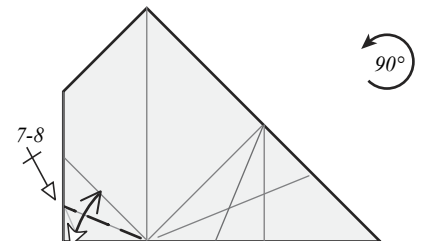
5.



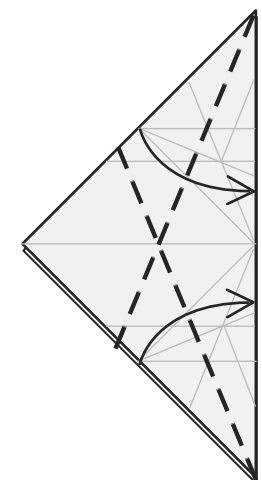
6.



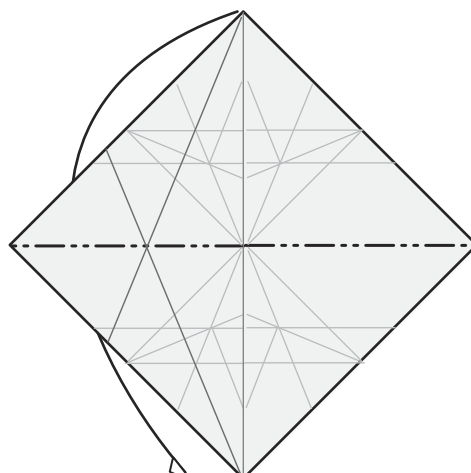
7. Valley fold to the crease just made. Don't unfold. Turn over.



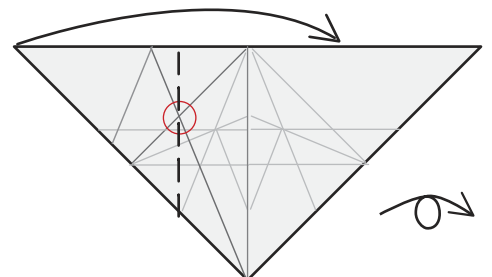
8. Valley fold & unfold on existing crease. Unfold back to step 7. Repeat steps 7-8 on the left.



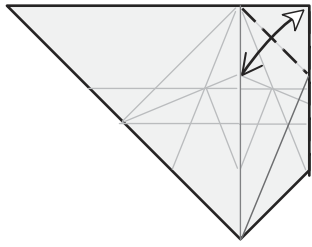
9. Valley fold & unfold top layer only. Unfold all.



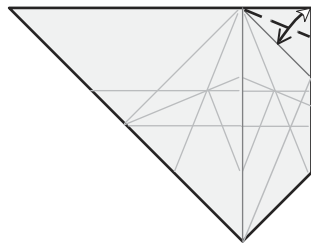
10. Mountain fold in half.



11. At the intersection indicated, valley fold to the right. Turn over.

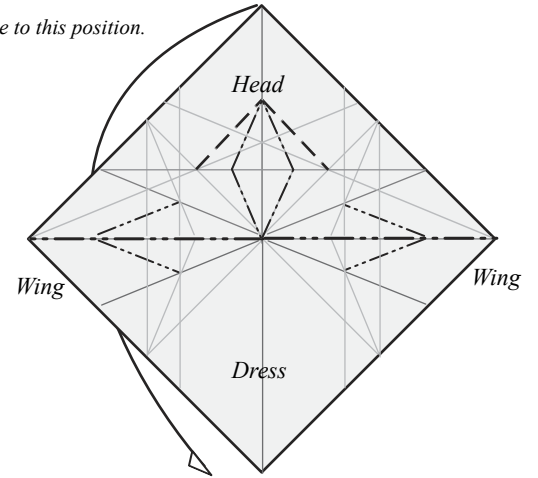


12. Valley fold & unfold on the existing crease.

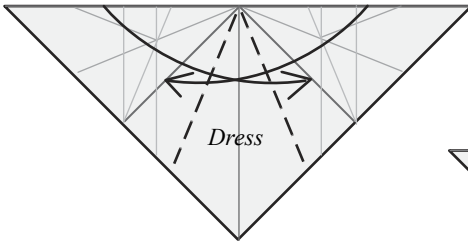


13. Valley fold to the crease made in step 12. Unfold all.

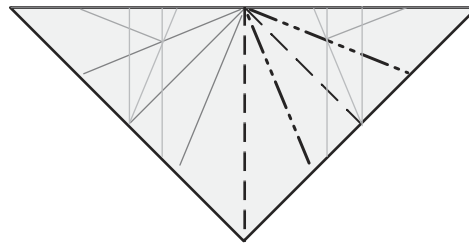
Rotate to this position.



14. Reinforce/change creases: there are 3 diamond shapes that need to be mountain creases. The creases in the square surrounding the head diamond are valleys. Mountain fold in half.

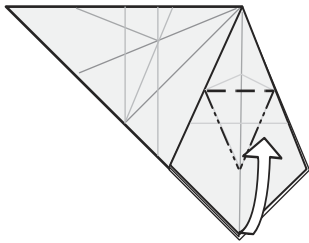


15. Valley fold & unfold the top edge to the crease.



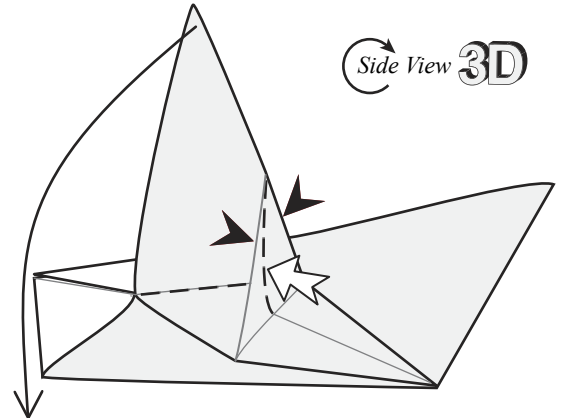
16. Change the creases as shown. Fold the right side to the left.

COLLAPSING:

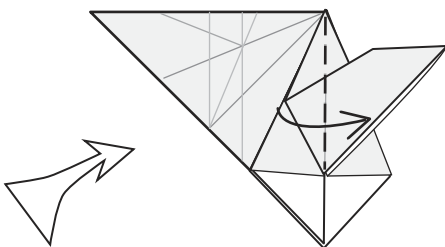


17. Lift the flap up at the existing valley crease and shape around the wing diamond. Model becomes 3D.

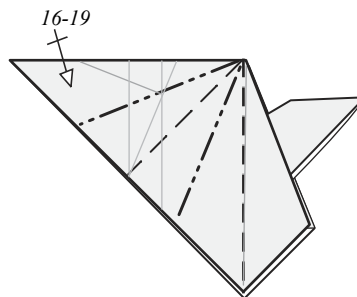
View is enlarged



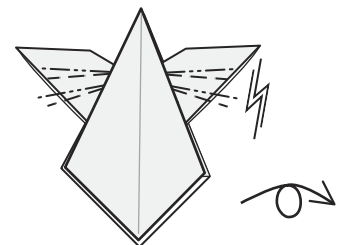
18. Push in at the vertical valley while squeezing the sides together. Then fold down to the right on the existing crease, flattening the flap.



19. Fold the flaps to the right.

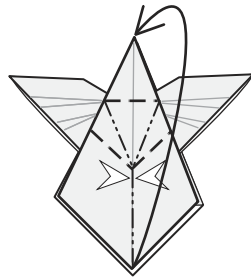


20. Repeat steps 16-19 on the left.



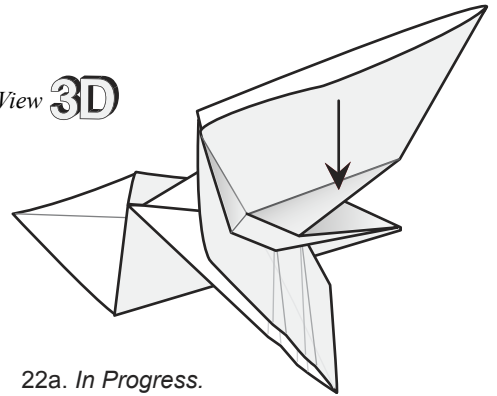
21. Pleat the wings. Turn over.

22. Lift the flap up at the existing valley crease all the way to the top point. Shape the mountain creases around the head diamond. Squeeze the flap together along the diagonal valley creases to flatten. Model becomes 3D.



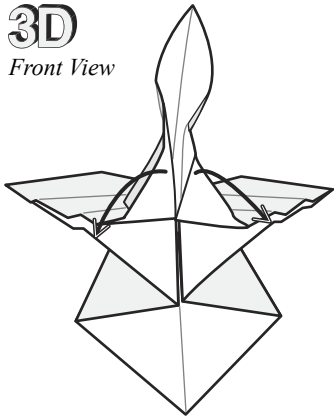
View is enlarged

Side View 3D



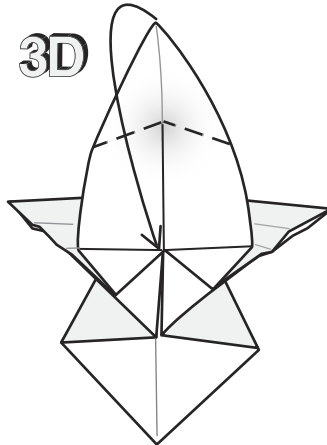
22a. In Progress.

3D  
Front View

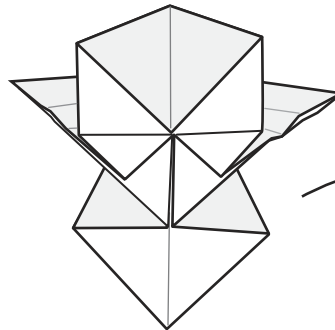


23. Spread the center open and flatten the triangles at the bottom.

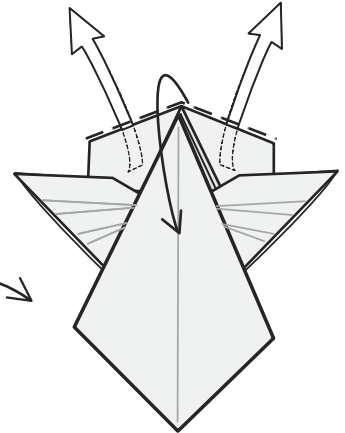
3D



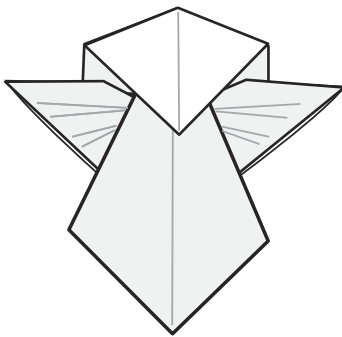
24. Fold the tip down and flatten to create the head.



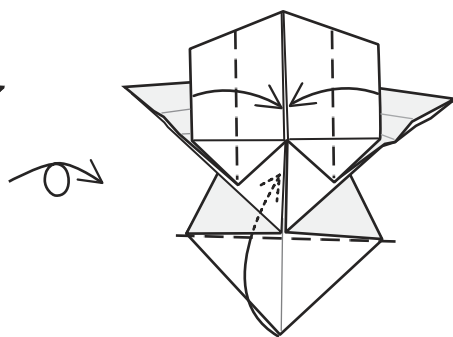
25. Turn over.



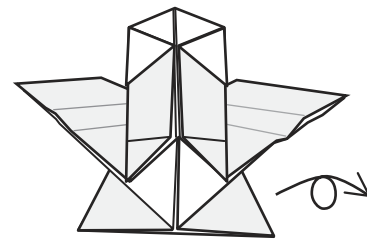
26. Lift up the head flap and reverse over the top.



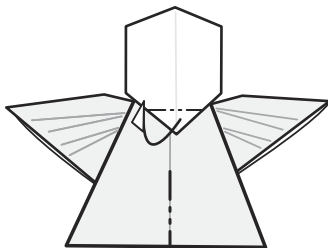
27. Turn over.



28. Valley fold the flaps to the center. Valley fold the bottom tip up, tuck inside.



29. Turn over.



30. Mountain fold to create chin. Gently mountain fold the vertical body crease and the model will be able to stand up.

